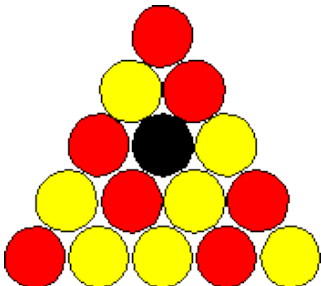
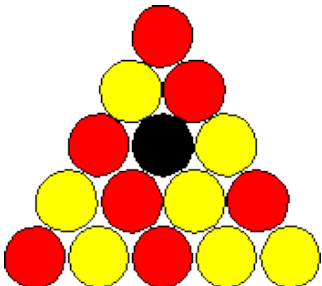




Playing Rules Comparison

	BlackBall Rules	Old SRPL Rules ['Pub' Rules]
Deciding Who Breaks	<ul style="list-style-type: none"> • Lag for break: • Each player should use balls of equal size and weight (preferably cue balls but, when not available, any two object balls). With ball in hand behind the baulk, one player to the left and one to the right of the table, the balls are shot simultaneously to the bottom cushion and back to the baulk end of the table. The player whose ball is the closest to the innermost edge of the baulk cushion wins the lag, and has the option to break. • It is an automatic loss of the lag if; <ul style="list-style-type: none"> ○ You do not strike your ball by the time your opponent's ball contacts the top cushion ○ The ball crosses into the opponent's half of the table ○ The ball fails to contact the top cushion ○ The ball drops into a pocket ○ The ball jumps the table ○ The ball touches the side cushion ○ The ball rests within the corner pocket and past the nose of the baulk cushion. • If both players violate automatic-loss lag rules or if the referee is unable to determine which ball is closer the lag is a tie and is replayed. 	<ul style="list-style-type: none"> • Coin toss.
The Break	 <ul style="list-style-type: none"> • The balls are racked as above • 2 balls must come back up the table past the line joining the middle pockets (or one be potted). 	 <ul style="list-style-type: none"> • The balls are racked as above • 2 balls must hit a cushion (or one be potted).

	BlackBall Rules	Old SRPL Rules ['Pub' Rules]
Foul Break	<ul style="list-style-type: none"> • The opponent is awarded a free shot plus one visit. • The cue ball can be played from where it lies OR from baulk OR there is a re-rack (To include one visit after the breakshot) • If the blackball is potted on any break including a re-rack break, all the balls are re-racked and the same player breaks again. No penalty will be incurred, this applies even if other balls including the cue ball, are pocketed, or leave the playing surface - off the bed of the table 	<ul style="list-style-type: none"> • If 2 balls failed to hit cushion and no ball is potted then the balls are re-racked. The opposing player restarts the game with 2 visits. The balls are always re-racked. • If the blackball is potted on any break including a re-rack break, all the balls are re-racked and the same player breaks again. No penalty will be incurred, this applies even if other balls including the cue ball, are pocketed, or leave the playing surface - off the bed of the table
Deciding colours	<p>DECIDING GROUPS ON AN OPEN TABLE Groups are NOT decided and the table remains open:</p> <ul style="list-style-type: none"> (a) On a break shot. (b) On a foul shot. (c) If taking a 'free' shot after a foul. (d) In a 'combination' shot in which balls from both groups are potted. <p>After the break the table is open and players may play balls from either group. The black ball cannot be used as an 'on' ball to pot an object ball, unless a foul has been committed and it is a free shot. Given these exceptions, if a player pots a ball or balls from a single group the player is 'on' that group for the duration of the frame. The opposing player is designated the opposite group.</p> <p>DECIDING GROUPS AFTER A FOUL SHOT If a foul is committed on an open table and one or more object balls are pocketed, then those balls are ignored in determining groups. The oncoming player then faces an open table and has a free shot playable from where the cue ball came to rest OR from baulk. A player may play any ball on a free shot and the table remains open.</p>	<ul style="list-style-type: none"> • First legally potted ball decides colours – including following a foul. • If on the first legal shot that pots a ball, one or more of both colours goes down, the player must verbally nominate their choice before playing the next shot. This nomination decides the colours. Failing to nominate is a foul.

	BlackBall Rules	Old SRPL Rules ['Pub' Rules]
Standard penalty for foul	<ul style="list-style-type: none"> Free shot. On first shot following the foul any ball can be played and/or potted (except the black if it's not "on"). No nomination is required. The player continues with a normal visit regardless of whether a ball is potted on the free shot. Ball in hand. Can elect to move the cue ball and play it from anywhere in the Baulk area, with no loss of privilege (still have a free shot) 	<ul style="list-style-type: none"> 2 visits (opponent misses next visit). Free ball. On first shot following the foul any ball can be played and/or potted (except the black if it's not "on"). No nomination is required.
Deliberate Fouls	<ul style="list-style-type: none"> Deliberately playing a ball that is not "on" leads to loss of frame. 	<ul style="list-style-type: none"> Deliberately playing a ball that is not "on" leads to loss of frame.
Hitting a cushion	<ul style="list-style-type: none"> On every shot on which a ball is not potted, a ball must strike a cushion after the white has made contact with an object ball. ...unless the player is in a <i>Total Snooker</i> in which case the requirement is waived. 	<ul style="list-style-type: none"> No equivalent rule.
Potting an opponent's ball	<ul style="list-style-type: none"> On any shot where one or more of one's own colours are potted, it is legal to pot one or more of one's opponent's colours too, so long as the shot is otherwise legal. 'Skill Shot' 	<ul style="list-style-type: none"> Potting an opponent's ball is always illegal <i>except</i> when you have a "free ball" following a foul.
Object ball off the table	<ul style="list-style-type: none"> An object ball is re-spotted with its centre point on the black spot or as near as possible to that spot in a direct line between the spot and the centre point of the cushion which lies furthest from the baulk line. Object balls are re-spotted in the following order.... <ul style="list-style-type: none"> Black ball. Red (or blue) balls. Yellow balls. Return balls as close as possible to other balls but without touching 	<ul style="list-style-type: none"> Any object ball or 8 ball (black) shall be returned to the 8 ball spot or as near as possible to that spot without touching any other ball, in a direct line between that spot and the centre of the 'D'.
CATCHING OR PREVENTING A BALL FROM GOING 'IN-OFF'	<ul style="list-style-type: none"> If the cue ball is in the progress of going 'in-off' and the player catches the cue ball, preventing it from going into the pocket and through the table mechanism, then it is LOSS OF FRAME 	<ul style="list-style-type: none"> Standard foul

	BlackBall Rules	Old SRPL Rules ['Pub' Rules]
Push shots & touching balls	<ul style="list-style-type: none"> • Push shots are illegal (as in Snooker). • A player must <i>always</i> play away from a touching ball and if that ball moves then it is a foul. 	<ul style="list-style-type: none"> • Push shots are illegal - defined as where the cue tip remains in contact with the cue ball when the cue ball makes contact with an object ball
Stalemate	<ul style="list-style-type: none"> • If a situation arises where no legal shot is playable, whether by accident or design, the frame is re-started. • If a re-rack is caused by accident, the original 'breaking' player breaks again. • If due to slow or negative play, or by design, players lag to see who breaks. Re-racks may involve reduced numbers of balls. Rule 8g. 	<ul style="list-style-type: none"> • Should any situation arise whereby a legal shot cannot be played then the game shall be re-started by the same player, whether the situation is arrived at by accident or design. • If in the opinion of the referee, neither player is allowing the game to progress or a stalemate situation has arisen, then the game shall be re-started by the same player.